Task notes |

Memory tens Ngā Meka Tāpiri ki te Tekau

Y2



The purpose of this game is to help your child to:

learn their addition facts to 10







Here's what you do.

- Remove the joker, kings and jacks from a regular pack of playing cards.
- Agree with your child that the queens are going to stand for zero.
- Shuffle and either spread the cards out face down or leave them in a pile.
- Take turns to choose pairs.
- Keep the pairs that add up to ten. (eg. 6 + 4, 10 + Q, 5 + 5)
- The first person to get ten pairs is the winner.

Task notes |

Ngā Meka Tāpiri ki te Tekau Memory tens







He tauira korero Māori

Anei te pūkei kāri.	Here's the pack of cards.
Ka tangohia ngā kīngi me ngā tiaki.	We'll take out the kings and jacks.
Ko ngā kāri tahi ki te tekau e toe ana, me ngā kūini. Ko ngā kuīni hei tohu i te kore.	We've got the ones to tens cards left, as well as the queens. Let the queens stand for zero.
Riwhiriwhia ngā kāri. Whakatakotoria kia anga whakararo.	Shuffle the cards. Put them face down.
Tangohia kia rua ngā kāri.	Pick up two cards.
Tāpiria ō kāri e rua.	Add the two cards together.
Mēnā ko te tekau te tapeke, me pupuri ki a koe.	If the total is ten you keep them.
Mēnā kāore i tekau te tapeke, me whakahoki ngā kāri.	If the total is not ten, put the cards back.
Kei a koe te tangohanga kāri ināianei.	Your turn to pick up cards now.
Ko te tangata tuatahi kia tekau ana takirua kāri, ko ia te toa.	The first person to get ten pairs of cards is the winner.