

 Notes for parents. Activity next page.**The purpose of this task is to help your child to:**

- give and follow directions
- use positional language (on, under, above, beside, in etc) and directional language (forward, backward, turn right, turn left, go round, go straight etc...)

Play together, Follow me.

You'll need a map and some dried beans, buttons or counters in two colours. Print the 'map' on the following page, or, with your child, make a bigger map of your own, perhaps of your local area.

- Take turns to give and follow directions.
- Player one puts one of their coloured counters at a starting place of their choice at the edge of the map.
- Player two secretly chooses a house and then gives player one directions, step by step to reach the chosen unknown place.
- If player one follows directions correctly, they put their counter on that house.
- The roles are reversed.
- Continue until all the houses have a marker, or until it is 'time to stop.'



