

# The Change Game

- You need**
- a money dice (showing 10c, 20c, 50c, \$1, \$2, and \$5)
  - a classmate
  - item cards
  - toy money with amounts up to \$2

## Game

Put the toy money in a pile between you and your classmate for you both to use. This will be the bank.

Spread out the item cards face down. Take turns to roll the dice.

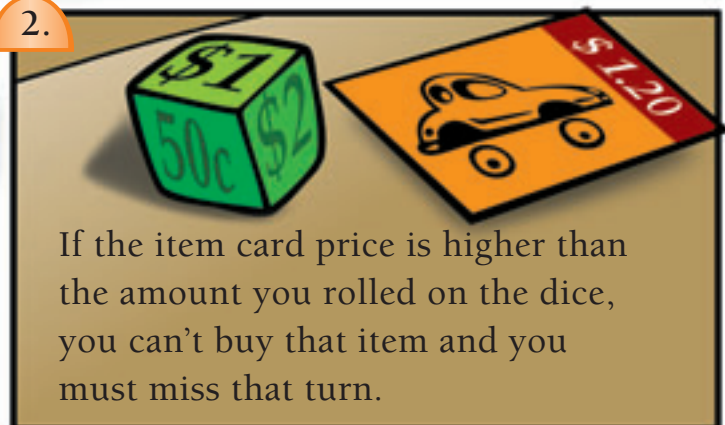


1.



When it is your turn, flip over one of the item cards.

2.



If the item card price is higher than the amount you rolled on the dice, you can't buy that item and you must miss that turn.

3.



If you can buy the item, take from the bank the amount of change you would get if you paid for the item card with the amount shown on the money dice. After your classmate has checked the change, put the money back in the bank.

4.

If you didn't take the correct change from the bank, put your item card face down back in with the other item cards and miss that turn.

The player who has the most item cards when there are none left to pick up wins.

