Scram!

You need

- ★ game words, word meanings, judge's sheet, words and meanings sheet (see copymasters)
- ★ coloured sticky notes
 ★ classmates



The students in Room 4 play a game called Scram! that uses words about the environment and resources. These are the words in the game:

water	biodegradable	environment	recharge	repair
reduce	waste	conservation	resources	renewable
inorganic	air	reuse	recycle	non-renewable

How to play Scram!

Preparation (teacher):

- o Place the words around the classroom
- Select someone to call out the meanings from the sheet and someone to be the judge.
- Divide the class into groups of 4. Give each group 15 sticky notes. (Use a different colour for each group or have each group draw a letter or symbol on their group's notes.)

Before the race (students):

- In your groups, talk about the words and what they might mean.
- Select someone in the group to be the "scrammer".

The race!

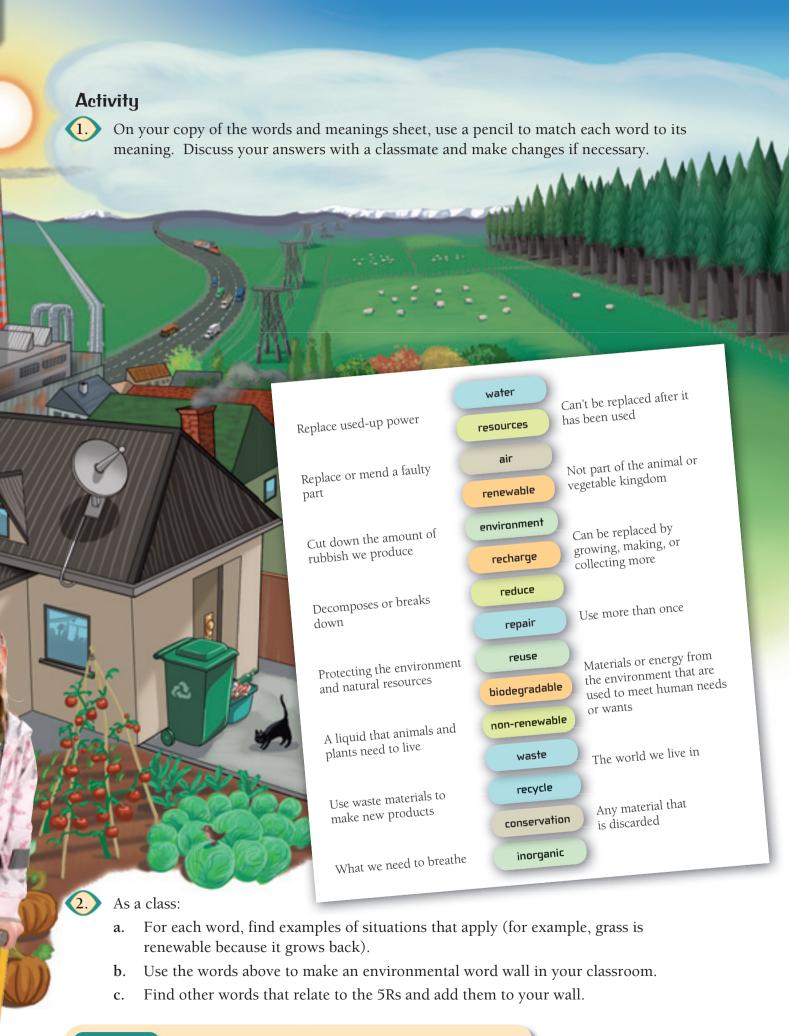
- The caller calls out a meaning and then shouts "Scram!"
 - Each group's scrammer then races to stick one of their notes on the word that the group decides matches the meaning.
- The judge decides which group won that round and records the result.

After the race:

Which team was most often first to correctly place their note on the correct answer?

Was this because they knew all the answers, or were there other reasons?

Discuss ways of making the game fairer.



Focus Using language that relates to environmental resources