# Don't subtract - add! Fish or Memory Card Game 

Equipment: Sets of cards

## Activity - fish

A game for 2-3 players.
Aim of the Game: To clear your hand of all of your cards by getting three of a set: subtraction problem, addition method, answer. There are 12 sets altogether.

1. Shuffle the cards.
2. Deal out 5 cards per player. Place pack face down in the middle.
3. Players look in their cards for sets of three that are a matching problem, these are placed face up on the table.
4. First person: Asks for a particular card that they require to complete a set of three. They must ask for a particular card from a particular person. If that person does not have the card required then the first person must pick up a card from the pack. If the person does have the card required they give it to the first person. If this completes a set then the first person lays the set down and can ask again. The first person can ask again even if they don't make a set, as long as they get a card.
5. Play then continues clockwise.
6. The first person to complete their final set correctly and place them on the table wins.

## Extension

Students make their own set of fish cards. Blank master available for download.

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Copy onto card and cut up. Page 1 of 4

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