

Diamond Dazzle

You need three counters for each player (green, blue, red, or yellow)
 up to three classmates

Game

Diamond Dazzle can be played with up to four players.

Each player puts their counters on the matching three circles at a corner of the diamond. For example, the yellow player puts their counters on the yellow circles.

Players take turns to move.

You will need to record your points as you play.

You get the number of points in each uncovered circle you land on. Note that you are not trying to get your counters from one side to the other.

The winner is the first player to reach 50 points or more (for example, you could finish with $48 + 3 = 51$) or the only player with a counter left, whichever comes first.

Players can score points:

by moving to an adjacent uncovered circle (adjacent circles are joined by lines)

by jumping over a counter to the next uncovered circle along a line.

If you jump over one of the other players' counters, you take that counter off the board.

by making a string of jumps in one move (if there are counters to jump over).

If you do this, you count the points in all the uncovered circles that you land on.

The players you jump over lose their counters but do not lose any points.



