

Castle Construction

You need: card, scissors, a ruler, glue, felt pens or brushes and paint, a drawing compass, a classmate

ACTIVITY

- Follow the instructions below to make a model of a mediaeval castle. When finished, it will have:

7 WALL SECTIONS

2 SQUARE TOWERS WITH ROOFS

4 CIRCULAR TOWERS WITH ROOFS

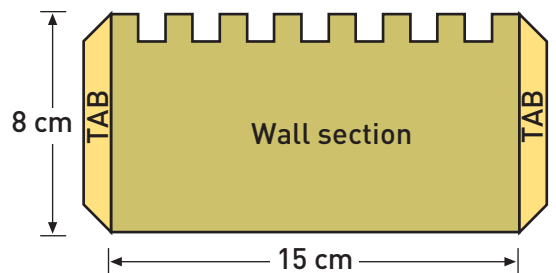
1 GREAT ROOM WITH A ROOF



Measuring length and area and constructing a scale model

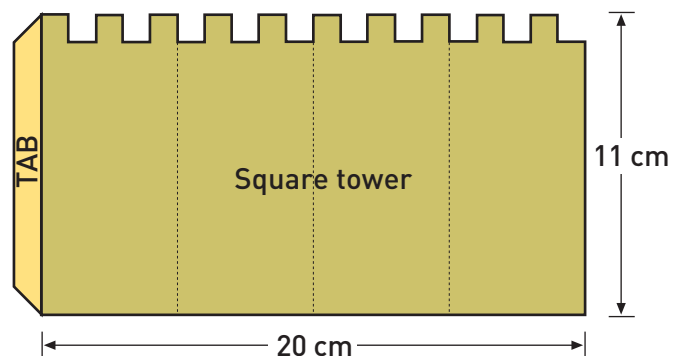
STEP ONE

Make 7 wall sections using these dimensions. Use your own measurements for the battlements.



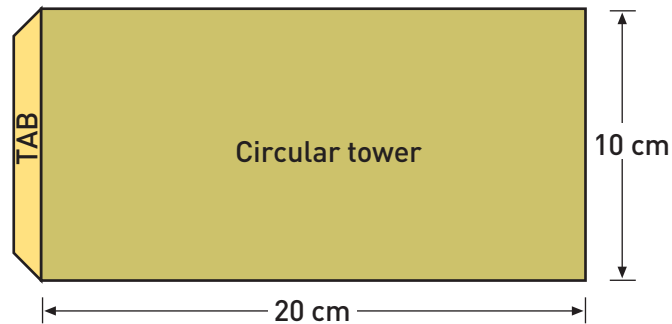
STEP TWO

Make 2 square towers using these dimensions. Fold each tower and glue the edges. Add a roof to each, gluing it in place a centimetre below the top.



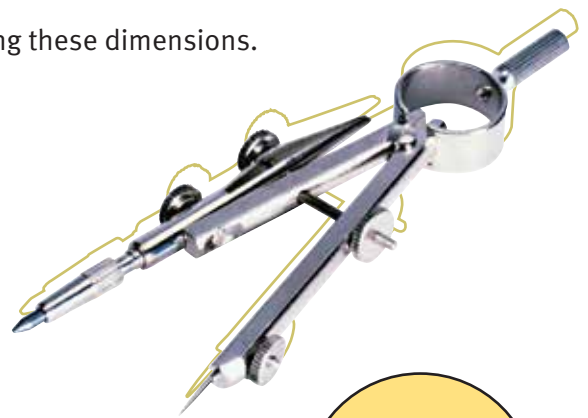
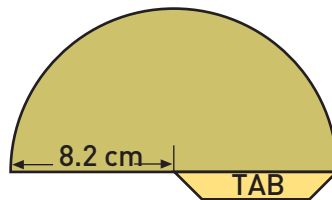
STEP THREE

Make 4 circular towers using these dimensions.



STEP FOUR

Make a roof for each circular tower, using these dimensions.



STEP FIVE

Make the rectangular Great Room.

It is 12 centimetres long, 6 centimetres wide, and 9 centimetres high. Add tabs where needed. Make and fit a roof.

**AREA OF
A CIRCLE**
 $= \pi r^2$

2. Using centimetres (cm) and centimetres squared (cm²) as your units, what is:
 - a. the floor area of each square tower?
 - b. the floor area of the Great Room?
 - c. the diameter of each circular tower?
 - d. the floor area of each circular tower?
 - e. the circumference of the roof of each tower when glued?
3. Decorate the walls, drawing windows and a drawbridge.
4. Fold the tabs on the wall sections and glue these to the towers and the Great Room. From above, your completed castle should look like this. →
5.
 - a. Using centimetres squared as the unit, estimate the area of the inner space enclosed by the castle.
 - b. Discuss with a classmate what the scale length of 1 centimetre might represent in a real castle.

