

Pairs to 10

Purpose:

The purpose of this activity is to help your child to practice the addition facts to 10.

Link to the Number Framework:

Number Facts, Stage 0-3

What you need:

Pack of cards. Ace = 1, remove the 10 and the picture cards.

What to do:

Shuffle the cards and deal 6 cards to each player. Place the other cards in a pile face down between the players with the top card turned over beside the pile. The aim of the game is to make pairs that add to 10, pairs are placed on the table. The first player can take the face up card or one from the pile. The players take turns until one player wins the game by placing all their cards in pairs on the table.

What to expect your child to do:

To correctly make pairs to 10.

Variation:

The cards can be used to play Memory, where a pair is two cards that add to 10, for example 6 and 4.

He Kupu Māori:

riwhiriwhi (~a)	shuffle
toha (~ina)	deal, distribute
tauhono	addend
takirua tau	number pair
tapeke	total
tāpiri (~hia)	add

He Whakawhitinga Kōrero:

- Riwhiriwhia ngā kāri. (*Shuffle the cards.*)
- Tohaina kia ono ngā kāri ki tēnā ki tēnā o tātou. (*Deal 6 cards to each of us.*)
- Whakaputua ngā kāri e toe ana, ko ngā mata ki raro. (*Pile the other cards, face down.*)
- Huripokina te kāri o runga, ka whakatakoto ai ki te taha o te putunga kāri. (*Turn over the top card and put it beside the pile.*)
- Kimihia ngā tauhono o te tekau, arā, ngā tau takirua ko te tekau te tapeke ina tāpirihia. (*Look for number pairs which add up to 10.*)
- Kei a koe ināianei. Tangohia te kāri o runga i te putunga. (*Its your turn now. Take the card on top of the pile.*)
- Kua pau katoa ō kāri te whakatakoto hei takirua tau. Kua toa koe. (*You have put all of your cards down as pairs. You win.*)