Cover Up

You need: four dice, sets of counters (a different colour for each player), one or more classmates

How to play:

GAME

- Take turns to throw the four dice.
- On your turn, use the numbers on the dice and +, -, x, ÷, and () to form an equation equal to one of the uncovered numbers on the board.
- You then claim that number by putting one of your counters on it. Record your claimed number on paper.
- The other players can challenge the number you have claimed.
- You must be able to justify your total when challenged and explain it verbally or in written form. If you are wrong, you lose that turn.
- If you cannot create an equation that equals one of the uncovered numbers on the board, you lose that turn.
- The winner is the player with the highest total when all the numbers on the board are covered.

