Spider and the Fly

Purpose:

To practice adding tens and ones.

You need:

Game board (one per player)

to represent the tens.

1,1,2,2,3,3 Two spinners or dice the same colour to represent the ones. 1, 2, 3,4,5,6 1,1,2,2,3,3 Two spinners or dice the same colour 1, 2, 3,4,5,6

8 counters (buttons, walnut shells, pebbles) per player

How to play:

- Each player has their turn to throw the 4 dice or spin the spinners.
- First they add the tens together then they add the ones together. Next they add the tens and ones together to make their new number. For example, if they throw a 4 and a 2 on the red dice/spinners they have 6 tens. If they throw a 3 and a 6 on the blue dice/spinners they have 9 ones. They add the tens and ones together to get 60 + 9 = 69.
- If they have that corresponding number on one of their flies they are allowed to cover that number.
- If the number is already covered they miss a turn.
- The winner is the first spider to have all their flies covered.

Variation:

They can use any two dice for the tens and any two dice for the ones in order to get a number on their board.