## Spider and the Fly

## Purpose:

- To practice adding tens and ones.


## You need:

- Game board (one per player)
- Two spinners or dice the same colour 1,1,2,2,3,3 to represent the ones.

1, 2, 3,4,5,6

- Two spinners or dice the same colour 1,1,2,2,3,3 to represent the tens.

1, 2, 3,4,5,6

- 8 counters (buttons, walnut shells, pebbles) per player


## How to play:

- Each player has their turn to throw the 4 dice or spin the spinners.
- First they add the tens together then they add the ones together. Next they add the tens and ones together to make their new number. For example, if they throw a 4 and a 2 on the red dice/spinners they have 6 tens. If they throw a 3 and a 6 on the blue dice/spinners they have 9 ones. They add the tens and ones together to get $60+9=69$.
- If they have that corresponding number on one of their flies they are allowed to cover that number.
- If the number is already covered they miss a turn.
- The winner is the first spider to have all their flies covered.


## Variation:

- They can use any two dice for the tens and any two dice for the ones in order to get a number on their board.

